



Innovative R&D by NTT

# **Stacked Vlan**

## **- Performance Improvement and Challenges**

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NTT Open Source Software Center

# Today's topics

- Stacked vlan
- Performance Improvement and Challenges
- Interoperability Problem



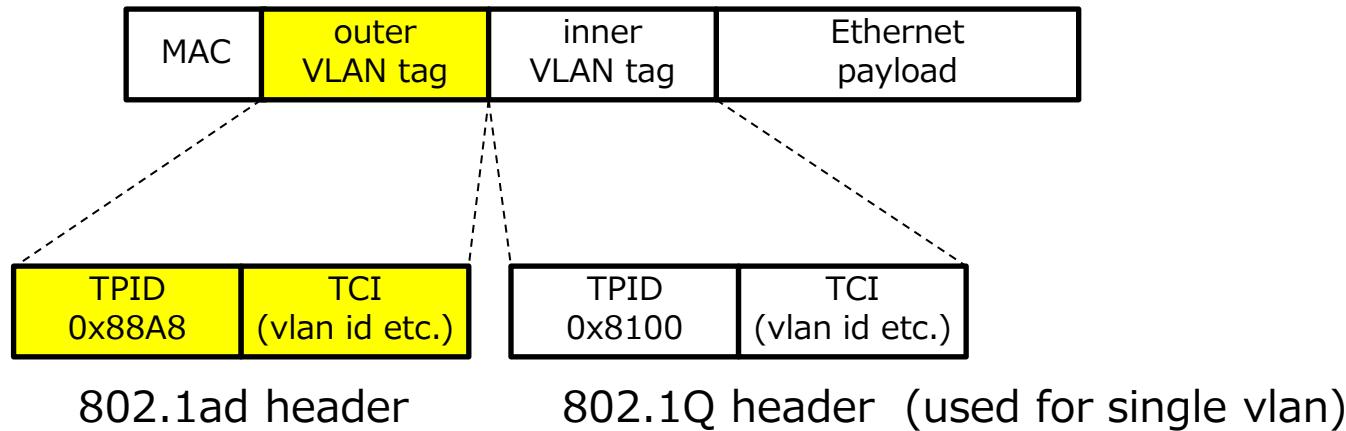
# Who is Toshiaki Makita?

- Linux kernel engineer at NTT Open Source Software Center
- Providing technical support for NTT group companies
- Active patch submitter on kernel networking subsystem
  - bridge, vlan, etc.

# Stacked Vlan

# What is stacked vlan?

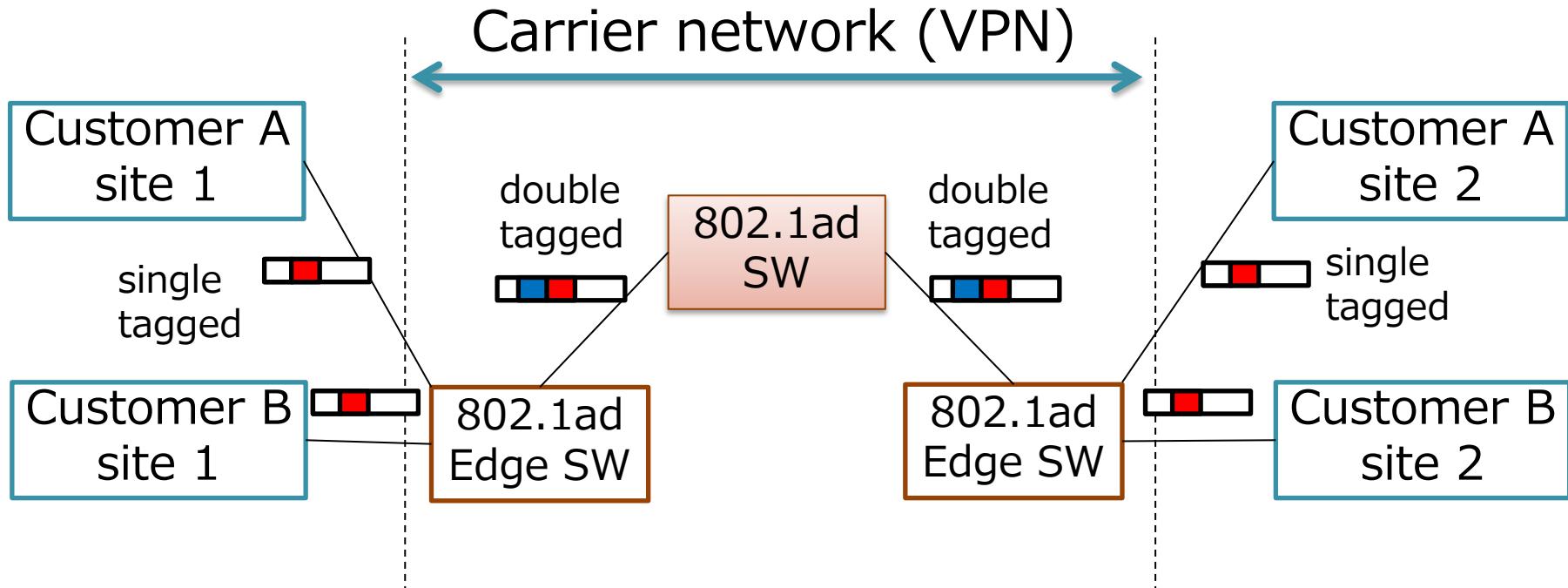
- **Stacked vlan:**
  - Two (or more) vlan tags in packets



- Note: sometimes 802.1Q is also used for outer tag
  - Stacked vlan != 802.1ad

# Where is stacked vlan used?

- **Ethernet VPN (Metro Ethernet)**
  - Outer tag is used to separate customers
  - Allow customers to use vlan (i.e. inner vlan) through VPN



- **VEPA**
  - Offload packet-forwarding between VMs to external switch
  - Use 802.1ad to separate VMs

# 802.1ad in Linux

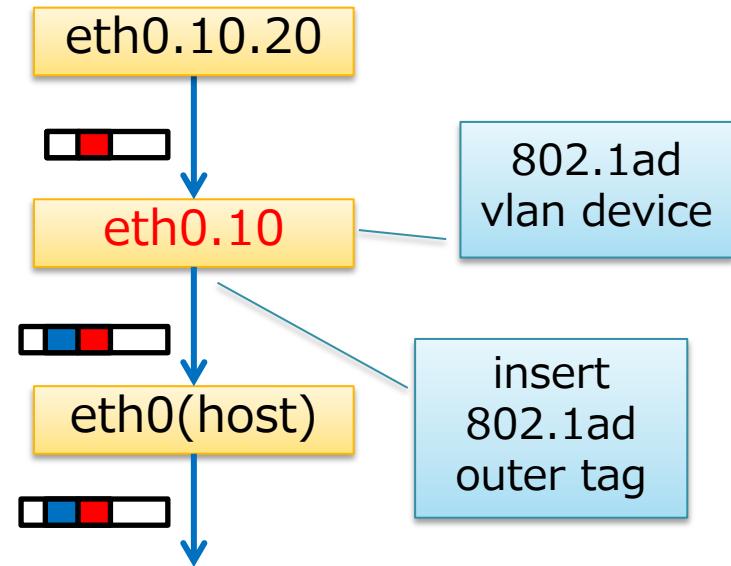
- **4 ways to use 802.1ad**

- 802.1ad vlan device
  - since kernel 3.10

- 802.1ad vlan-aware bridge
  - since kernel 3.16

- openvswitch
  - still in net-next
- 802.1ad capable SR-IOV device
  - still in net-next
  - mlx4\_en

e.g. 802.1ad vlan device



# Performance Improvement and Challenges

# Features for stacked vlan

- 802.1ad was introduced in kernel 3.10
- At that time, acceleration features were...
  - Normal 802.1Q vlan device on 3.10

```
# ethtool -k ens1f0.10
tx-checksumming: on
scatter-gather: on
tcp-segmentation-offload: on
generic-segmentation-offload: on
```

- Stacked vlan device (802.1Q on 802.1ad) on 3.10

```
# ethtool -k ens1f0.10.20
tx-checksumming: off
scatter-gather: off
tcp-segmentation-offload: off
generic-segmentation-offload: off
```



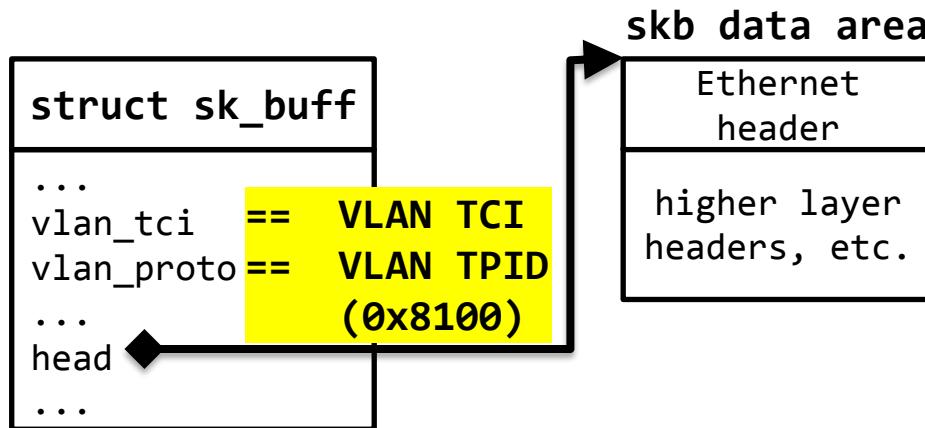
# Features for stacked vlan

- Few features because of missing `vlan_features` of `vlan` device
- Let's enable the features then, but...

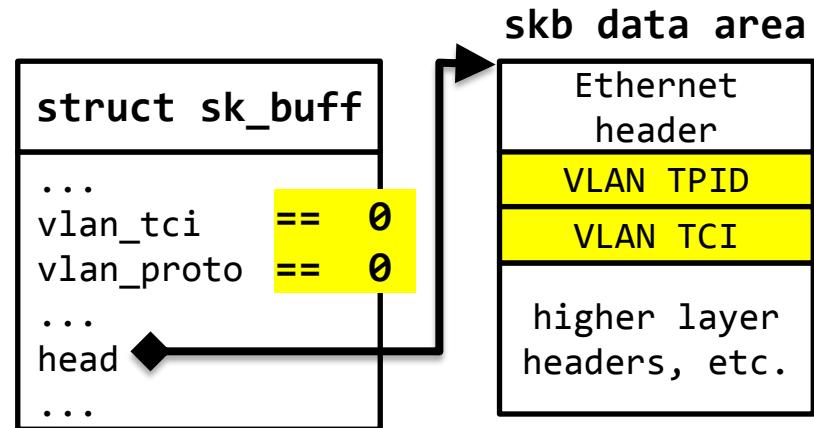
# Assumptions about vlan packets

- Data structure of VLAN (Normal 802.1Q packet)

in kernel network stack or  
in drivers with vlan-tag offload enabled



in drivers with vlan-tag offload disabled



- Assumptions (valid in most cases)

- kernel network stack handles only vlan-tag stripped skb
- there is at most one vlan tag in skb data
- VLAN TPID is 0x8100

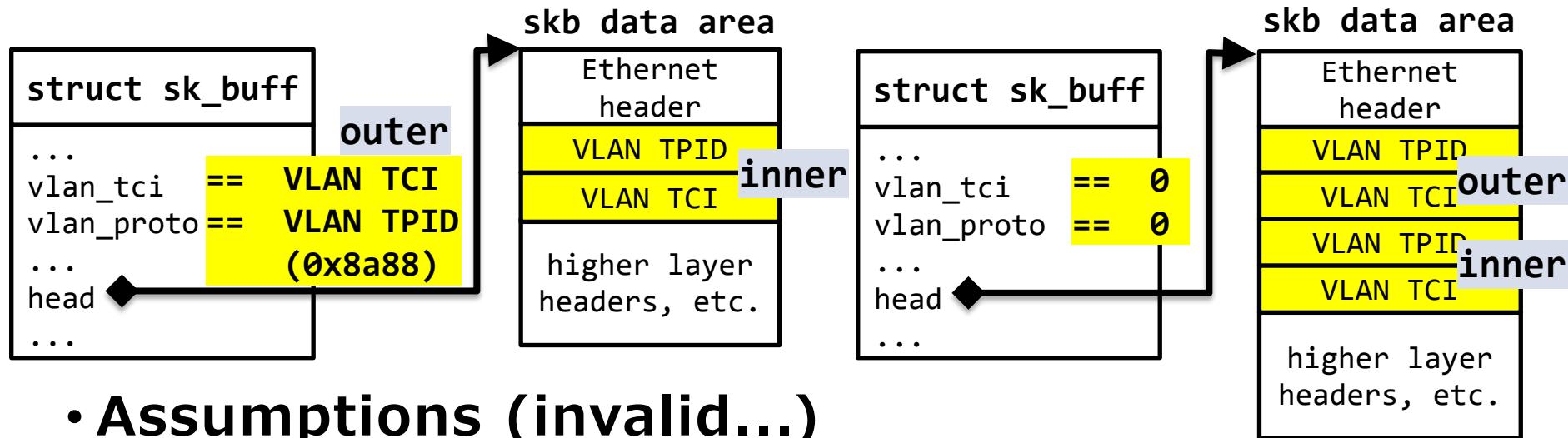
# Assumptions about stacked vlan packets



- Data structure of VLAN  
(802.1Q in 802.1ad packet)

in kernel network stack or  
in drivers with vlan-tag offload enabled

in drivers with vlan-tag offload disabled



- Assumptions (invalid...)

- kernel network stack handles only vlan-tag stripped skb
- there is at most one vlan tag in skb data
- VLAN TPID is 0x8100

# Assumptions on stacked vlan packets

- Some examples of breaking assumptions
  - Tx-C checksum of IP\_CSUM devices

# Example: Tx-checksum of IP\_CSUM

- Example (igb) of Tx IP\_CSUM in kernel 3.10

```
netdev_tx_t igb_xmit_frame_ring(...)  
    ...  
    __be16 protocol = vlan_get_protocol(skb); // try to get network protocol  
    ...  
    first->protocol = protocol;  
    ...  
        igb_tx_csum(tx_ring, first);  
  
static void igb_tx_csum(...)  
    ...  
        switch (first->protocol) {  
            case __constant_htons(ETH_P_IP): // packet gets corrupted  
            ...  
        default: // if protocol is not IPv4/IPv6  
            if (unlikely(net_ratelimit())) {  
                dev_warn(tx_ring->dev,  
                        "partial checksum but proto=%x!\n",  
                        first->protocol);  
            }  
    }
```

# Tx-checksum of IP\_CSUM

- **vlan\_get\_protocol() in kernel 3.10**

```

static inline __be16 vlan_get_protocol(const struct sk_buff *skb)
{
    __be16 protocol = 0;

    if (vlan_tx_tag_present(skb) ||
        skb->protocol != cpu_to_be16(ETH_P_8021Q))
        protocol = skb->protocol;
    else {
        __be16 proto, *protop;
        protop = skb_header_pointer(skb, offsetof(struct vlan_ethhdr,
            h_vlan_encapsulated_proto),
            sizeof(proto), &proto);

        if (likely(protop))
            protocol = *protop;
    }

    return protocol;
}

```

handle only 0x8100

handle at most one vlan tag  
in skb data

- So igb corrupted stacked vlan packets...

- Fixed in 3.19

- so vlan\_get\_protocol() can handle any number of vlan tag

# Tx-checksum of IP\_CSUM

- Another example (ixgbe) of Tx IP\_CSUM in 3.10

```

netdev_tx_t ixgbe_xmit_frame_ring(...)
    ...
    __be16 protocol = skb->protocol;
    ...
    if (vlan_tx_tag_present(skb)) {
        ...
    } else if (protocol == __constant_htons(ETH_P_8021Q)) {
        struct vlan_hdr *vhdr, *_vhdr;
        vhdr = skb_header_pointer(skb, ETH_HLEN, sizeof(_vhdr), &_vhdr);
        if (!vhdr)
            goto out_drop;

        protocol = vhdr->h_vlan_encapsulated_proto;
    }
    ...
    first->protocol = protocol;
    ...
    ixgbe_tx_csum(tx_ring, first);

```

handle only 0x8100

handle at most one vlan tag  
in skb data

- Fixed in 3.19 (using `vlan_get_protocol()`)
- Intel drivers are just examples. All IP\_CSUM drivers should be careful with this failure

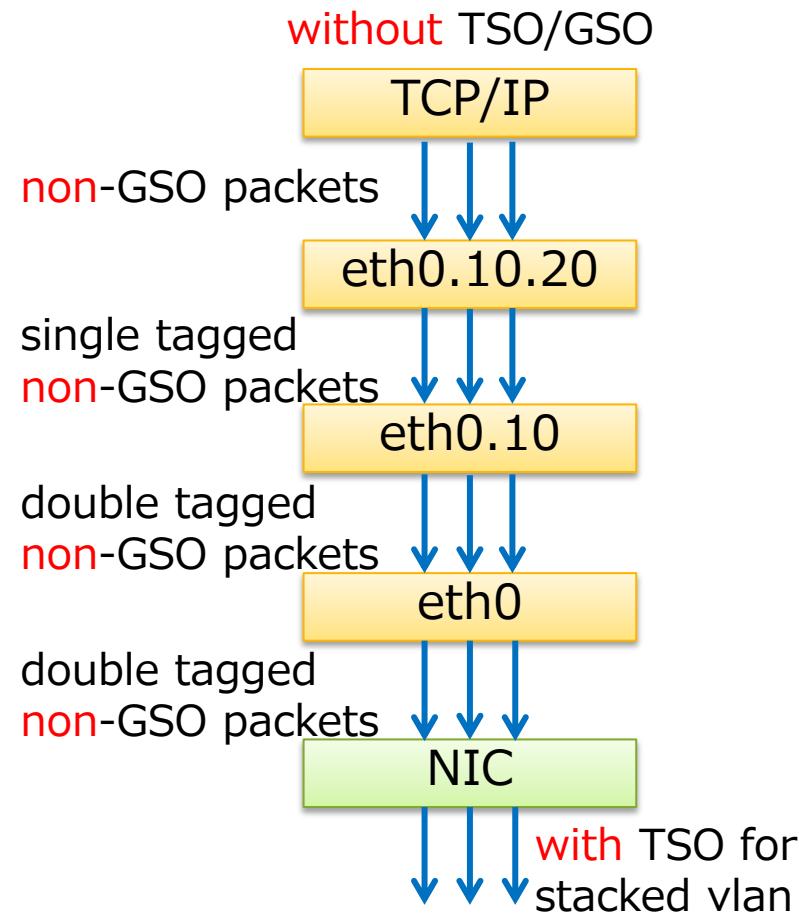
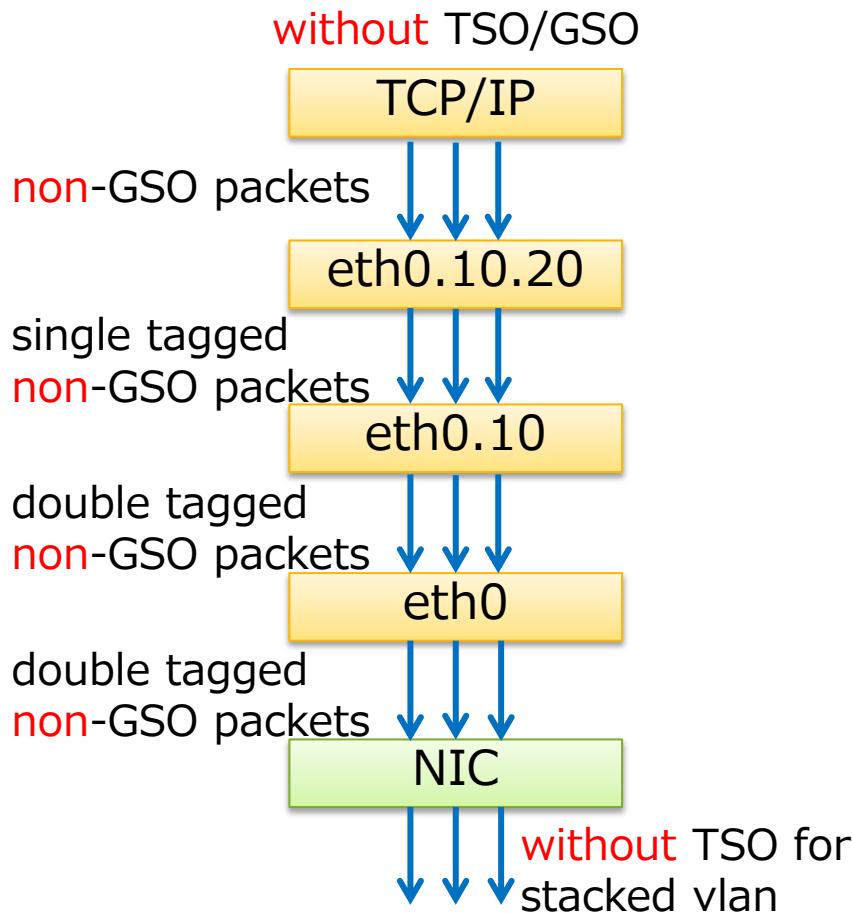


# Missing key infrastructure for stacked vlan

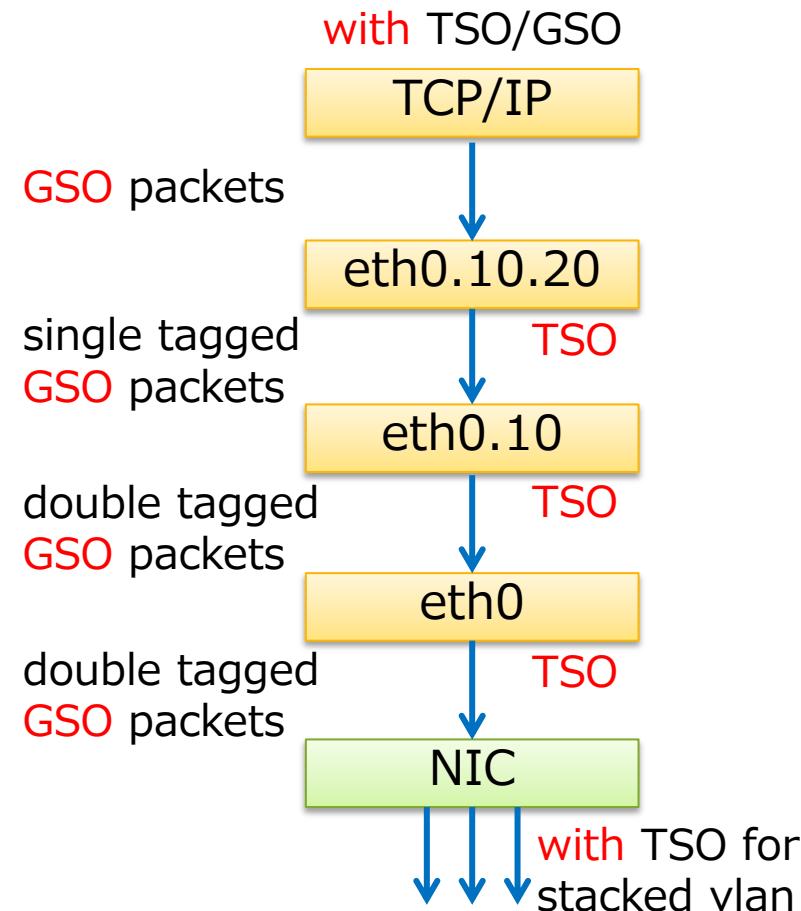
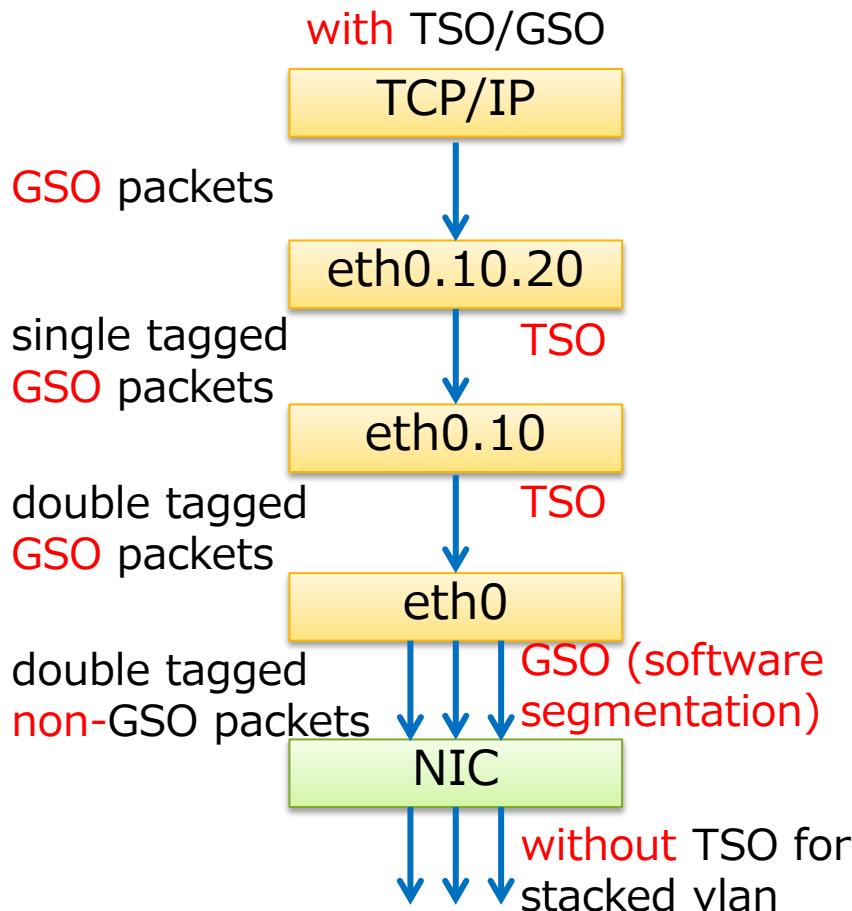
- TSO

- could not be performed for stacked vlan
- No in-kernel infrastructure to determine if device can segment stacked vlan packets

# TSO/GSO in kernel 3.10

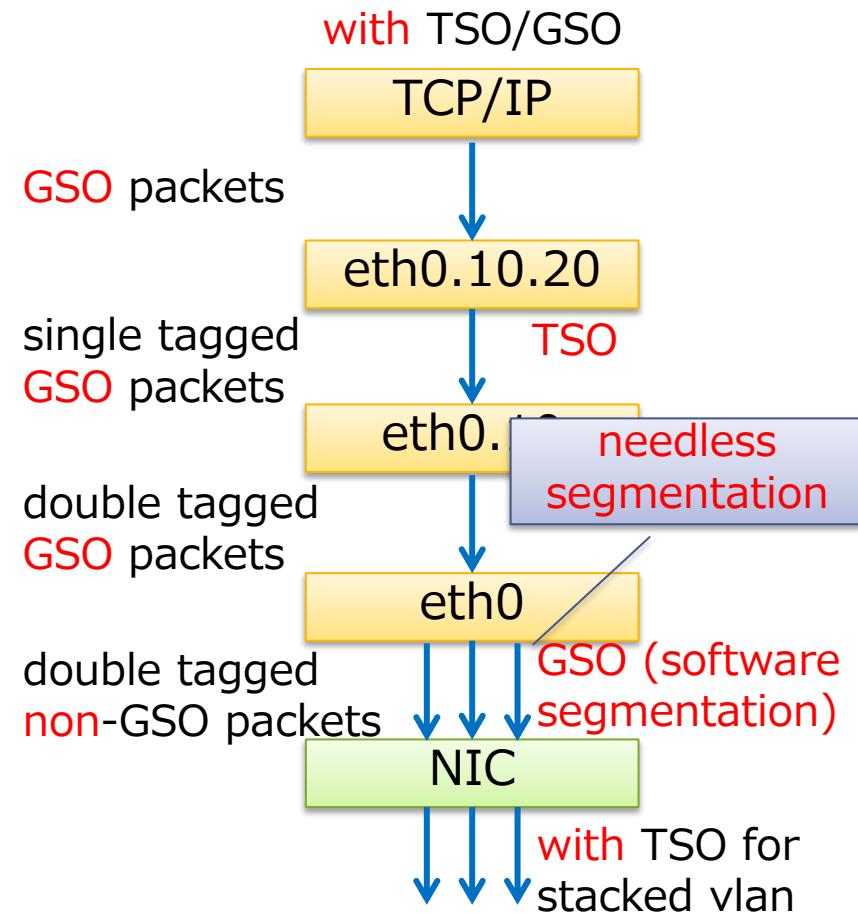
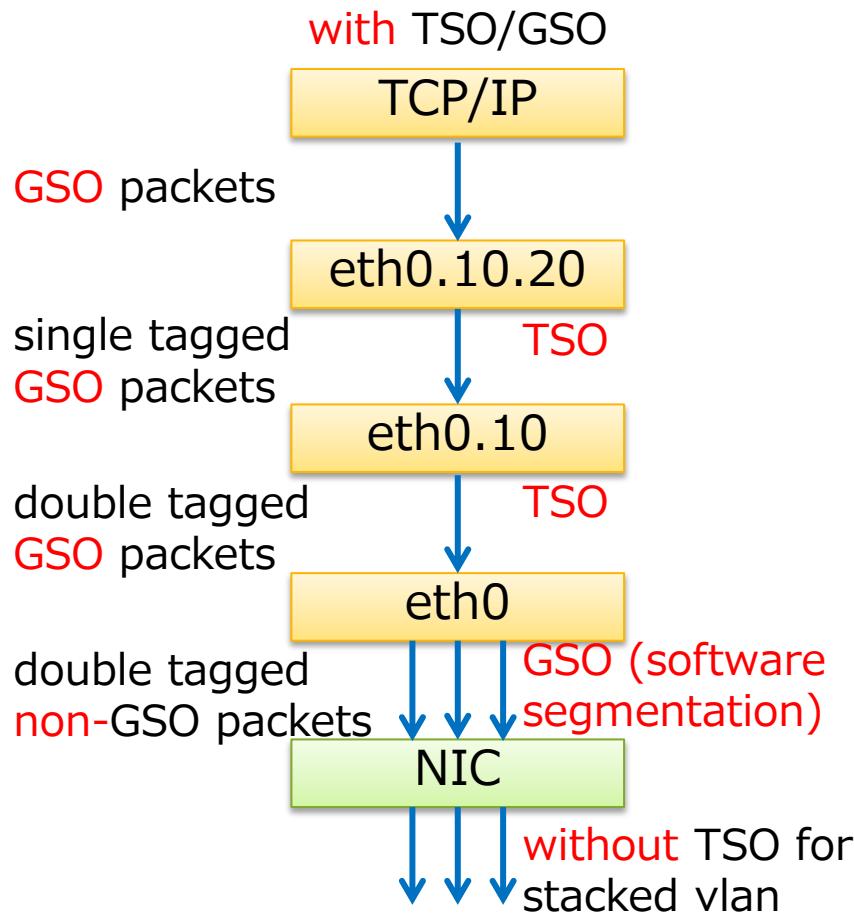


# TSO/GSO in ideal world



# TSO/GSO in kernel 3.10 (with TSO enabled)

- Added TSO bit on eth0.10 & eth0.10.20



# TSO for stacked vlan

- How to determine if NIC is capable of TSO

```

netdev_features_t netif_skb_features(...)
{
    ...
    if (skb_vlan_tagged_multi(skb))
        features = netdev_intersect_features(features,
                                              NETIF_F_SG |
                                              NETIF_F_HIGHDMA |
                                              ...
    ...
    if (dev->netdev_ops->ndo_features_check)
        features &= dev->netdev_ops->ndo_features_check(skb, dev,
                                                       features);
+
    else
+
        features &= dflt_features_check(skb, dev, features);
    ...
+static netdev_features_t dflt_features_check(...)
+    return vlan_features_check(skb, features); ← move into
}

```

had disabled TSO  
just because of double tag

- Introduced in 4.1

Disable TSO only if drivers do not  
have ndo\_features\_check()

# TSO for stacked vlan

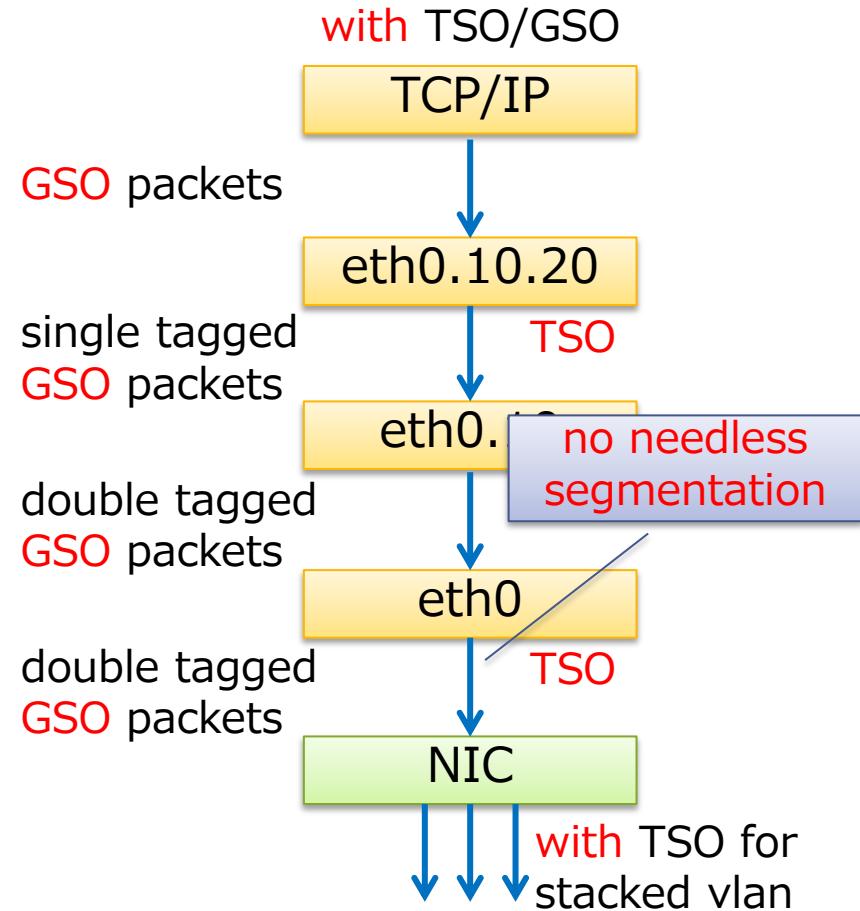
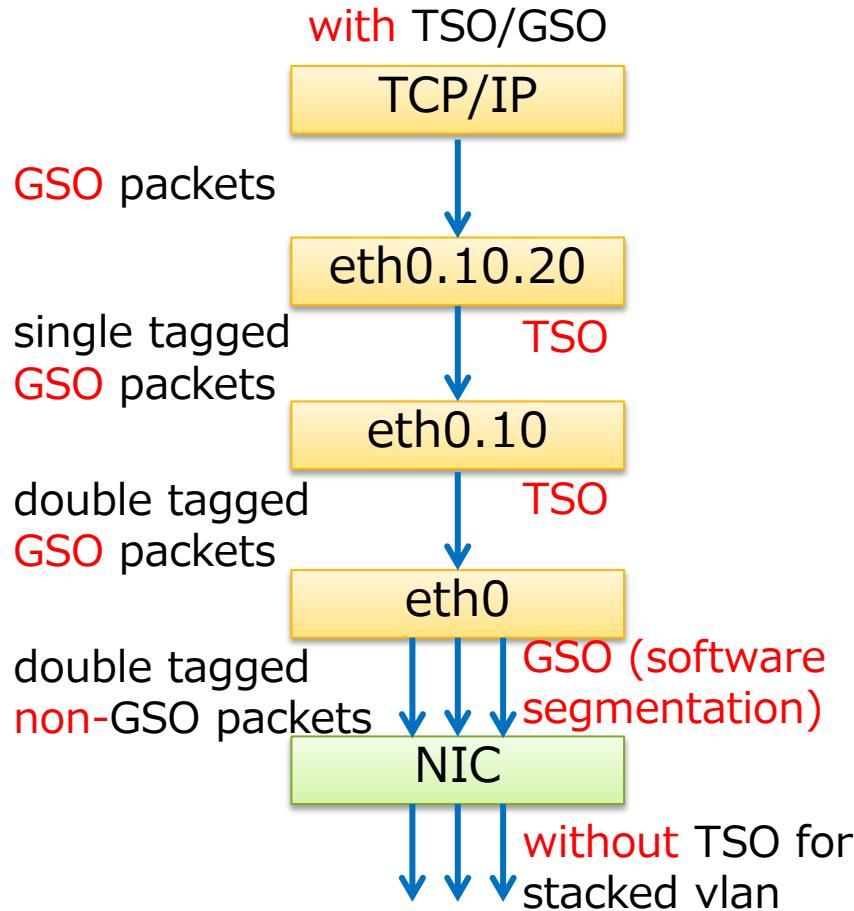
- Example of TSO-capable drivers (igb)

```
static const struct net_device_ops igb_netdev_ops = {  
    ...  
+    .ndo_features_check      = passthru_features_check,  
  
+netdev_features_t passthru_features_check(...)  
+{  
+    return features;  
+}
```

just for skipping vlan checking

# TSO for stacked vlan

- Everything works



# TSO for stacked vlan

- If your driver does **not** support TSO for stacked vlan but implements `ndo_features_check()`...
- Example

```
static netdev_features_t xxx_features_check(...)  
{  
    features = vlan_features_check(skb, features);  
    ...  
    return features;  
}
```

make sure to call  
`vlan_features_check()`

# Rx side?

- **Rx-checksum IP\_CSUM**
- **RSS**
  - totally depend on devices' capability to parse vlan
- **RPS**
- **GRO**
  - did not work in kernel 3.10 but now fixed

# Performance change

- **kernel**

- 3.10.103
- 4.7.4

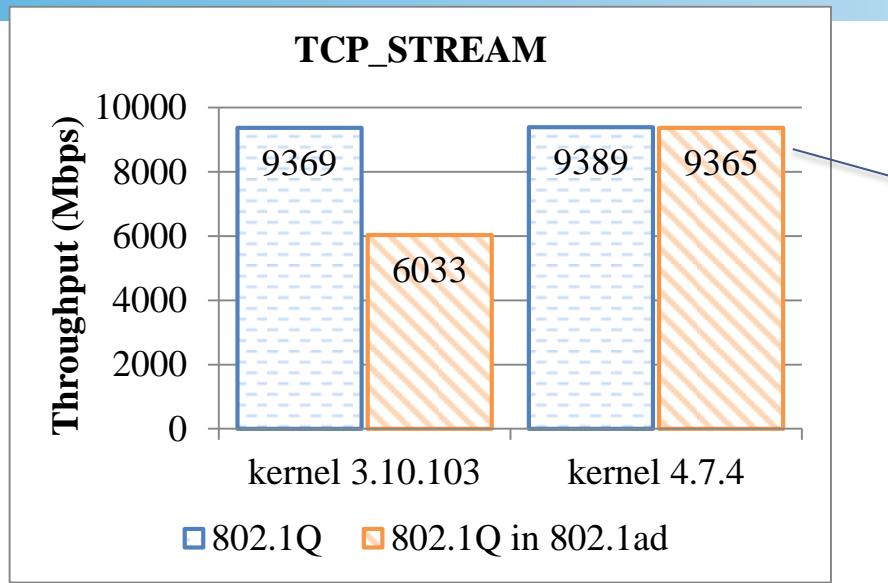
- **Test environment**

- 2 machines connected back to back
- CPU: Intel Xeon E5-2650v3, 2.30GHz, 2-socket, 10-core each
- NIC: Intel 82599ES 10-Gigabit (ixgbe)
  - Tx-checksum/TSO-capable for stacked vlan
  - Cannot Rx-checksum/RSS for stacked vlan

- **Tool**

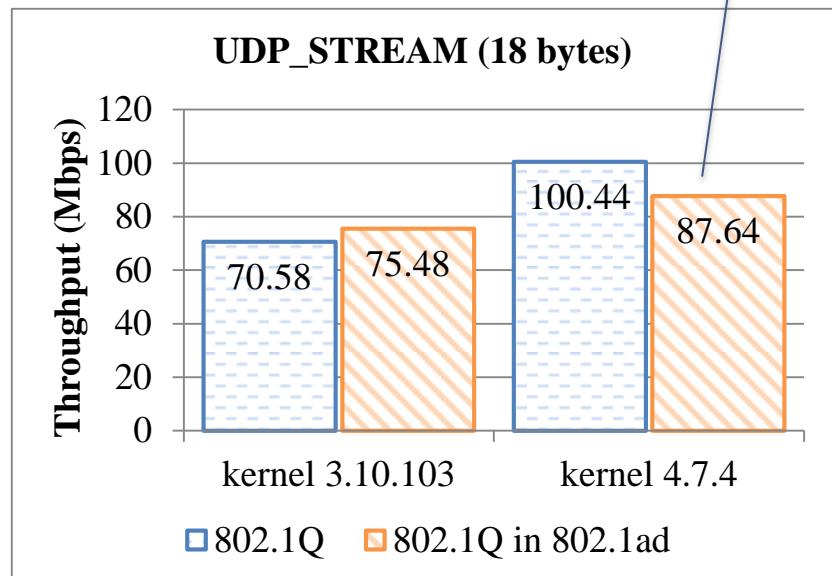
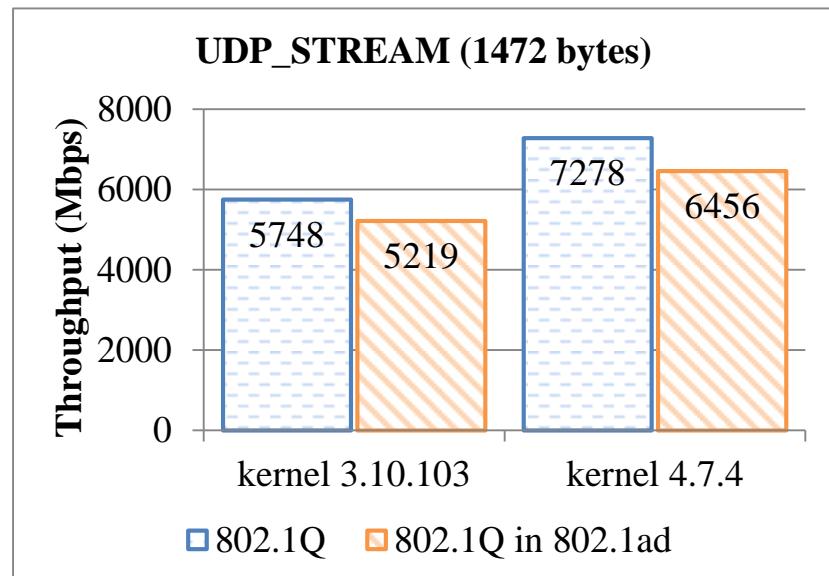
- netperf
- super\_netperf

# Performance change (Single flow)

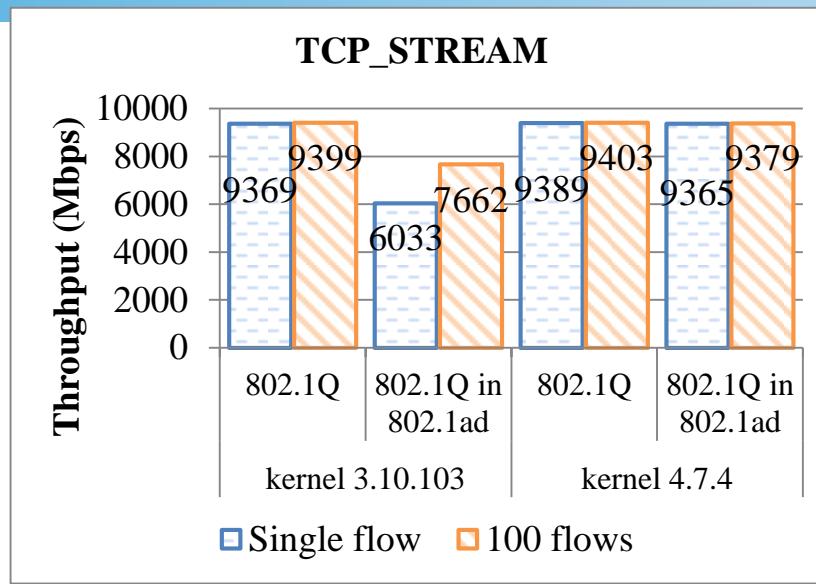


10G wire speed  
with single core

improved but  
worse than  
single vlan

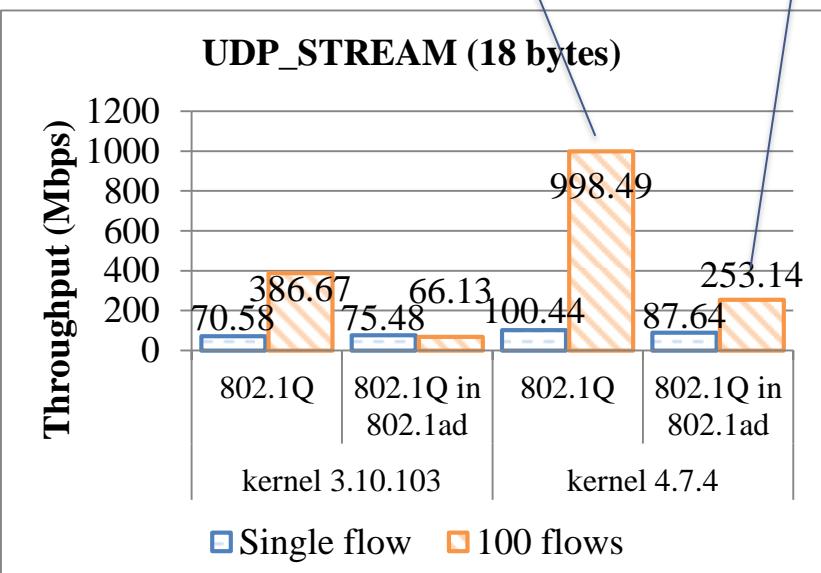
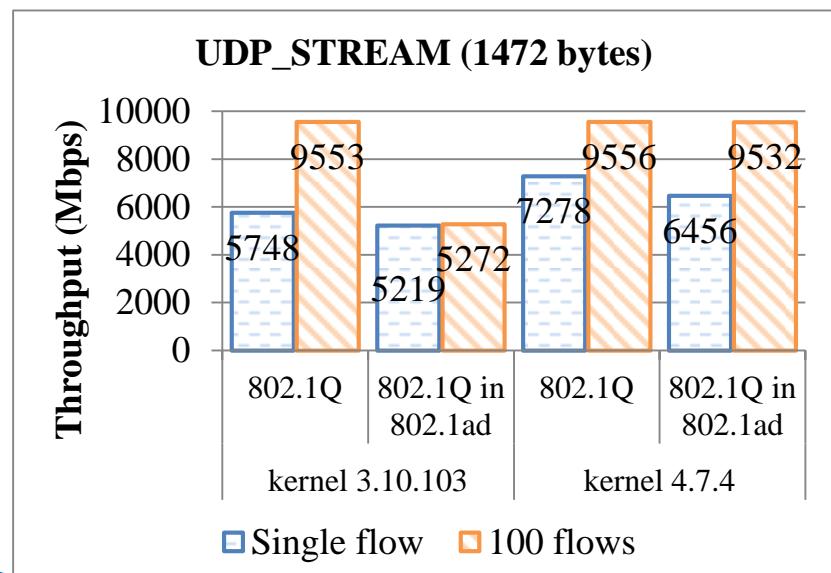


# Performance change (Multi flow)



scales  
by RSS

scales  
by RPS



# Summary for features improvement

	Feature	kernel 3.10	kernel 4.7
Tx	Tx-C checksum	HW_CSUM <span style="color:red;">X</span>	<span style="color:green;">✓</span>
		IP_CSUM <span style="color:red;">X</span>	<span style="color:teal;">depends on drivers</span>
	GSO	<span style="color:red;">X</span>	<span style="color:green;">✓</span>
	TSO	<span style="color:red;">X</span>	<span style="color:teal;">depends on drivers</span>
Rx	Rx-C checksum	HW_CSUM <span style="color:green;">✓</span>	<span style="color:green;">✓</span>
		IP_CSUM <span style="color:teal;">depends on devices</span>	<span style="color:teal;">depends on devices</span>
	RSS	<span style="color:teal;">depends on devices</span>	<span style="color:teal;">depends on devices</span>
	RPS	<span style="color:red;">X</span>	<span style="color:green;">✓</span>
	GRO	<span style="color:red;">X</span>	<span style="color:green;">✓</span>

# For further improvement

- **Tx-checksum IP\_CSUM**

- Some NICs still may corrupt double tagged packets
- Use `vlan_get_protocol()` in drivers if possible

- **TSO**

- Implement `ndo_features_check()`, if your driver is capable of performing TSO on stacked vlan packets

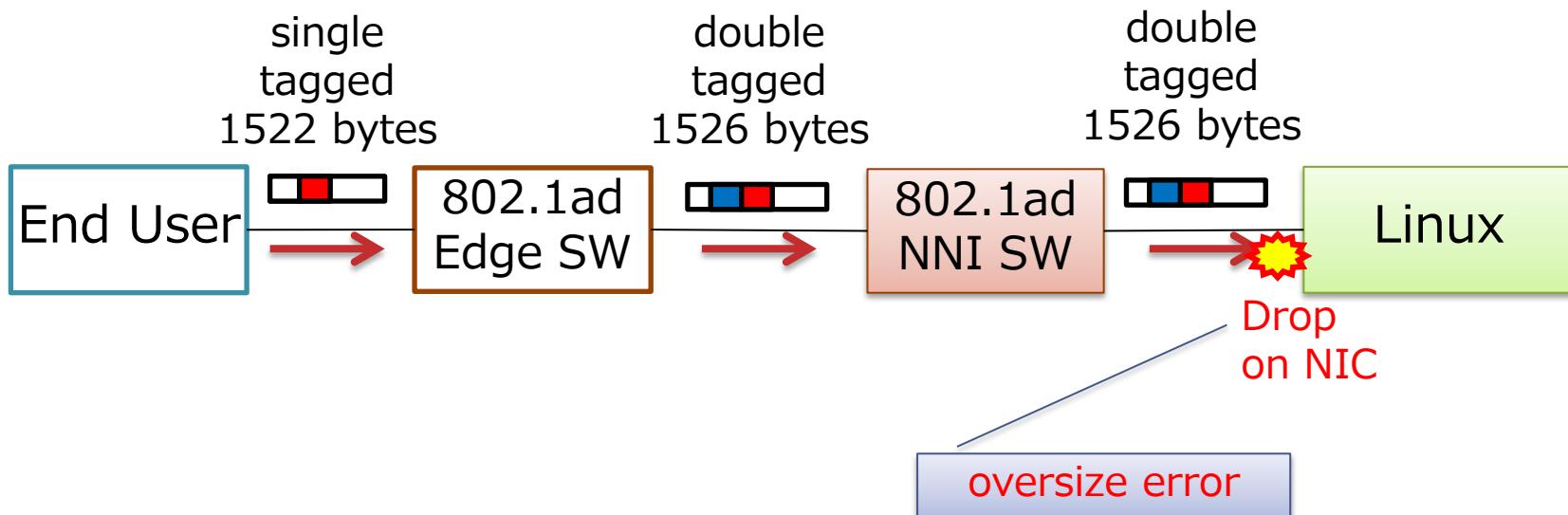
- **Rx-checksum IP\_CSUM, RSS**

- Some NICs like intel 10G have a feature to enter "stacked vlan mode", which can parse only stacked vlan packets
- Need a feature to turn it on

# Interoperability problem

# Size of vlan packets

- Single tagged packets have 1522 bytes
  - Most NICs accept them
- Double tagged packets have 1526 bytes
  - Some NICs do not accept them
  - This size is needed to provide transparent Ethernet VPN



# Examples from our lab

- **e1000e**

- Drop packets > 1522 bytes

- **bnx2x, ixgbe**

- Drop 802.1Q vlan-tagged packets > 1522 bytes
  - Drop other packets > 1518 bytes

- **mlx4\_en, sfc**

- Accept packets <= 1526 (+a) bytes
  - Drop packets > 1526 (+a) bytes
    - take into account double tag or alignment restriction

- **igb**

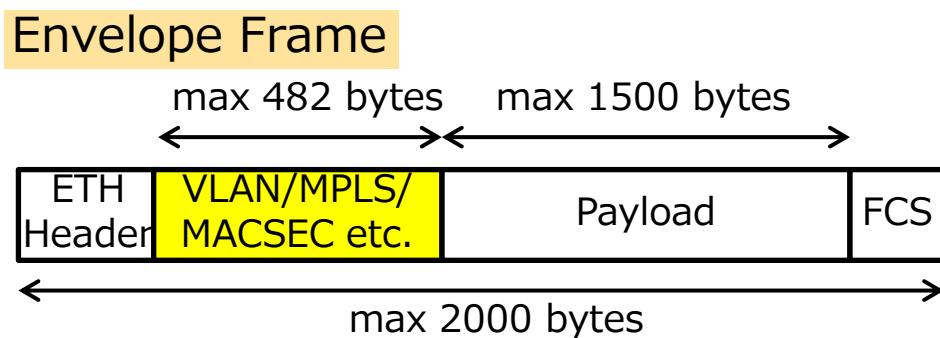
- Accept packets <= 9xxx bytes
  - Drop packets > 9xxx bytes
    - Accept jumbo frames by default

# Approaches

- **Reduce vlan device MTU?**
  - Does not change size of received packet
- **Increase real device MTU?**
  - OK, but this allows untagged jumbo frames
- **Accept larger sized packets by default?**
  - Like igb
  - Some NICs change their behavior when accepting larger size
    - e1000e, qlge, etc.

# Approaches: Envelope frames

- Introduce envelope frames (802.3as)
- IEEE 802.3-2012 says:
  - A MAC frame that carries a Length/Type field with the Type interpretation that may indicate additional encapsulation information within the MAC client data and has a maximum length of 2000 octets. The envelope frame is intended to allow inclusion of additional prefixes and suffixes required by higher layer encapsulation protocols. The encapsulation protocols may use up to 482 octets.



# Approaches: Envelope frames

- **Envisioned implementation**

- Introduce variable max envelope header length
  - # ip link set eth0 envhrlen 8
- Expand acceptable packet size of NIC by envhrlen
  - Replace dev->mtu with dev->mtu + envhrlen in drivers
  - Do not change dev->mtu
- RFC posted
  - <http://marc.info/?t=147496691500005&r=1&w=2>
  - <http://marc.info/?t=147496691500003&r=1&w=2>
  - <http://marc.info/?t=147496691500002&r=1&w=2>
  - <http://marc.info/?t=147496691500004&r=1&w=2>
  - <http://marc.info/?t=147496691500001&r=1&w=2>

- **In the future**

- Inform real device drivers of envhrlen on creating 802.1ad vlan device

# Summary

- **Performance**

- Improved since 3.10
- TCP reaches 10G with 1 core
- Need more work in drivers for further improvement

- **Interoperability**

- Stacked vlan packets get dropped due to oversize
- Approach: Envelope frames
  - RFC posted

# Thank you!